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## SUPERFAST JVM STARTUP



## ABOUTME.



## Gerrit Grunwald | Developer Advocate | Azul | X@hansolo\_













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#### MyClass.java

## SOURCE CODE





## COMPILER

## BYTE CODE



## BYTE CODE





## CLASS LOADER

## JVM MEMORY



## JVM MEMORY



## EXECUTION ENGINE

## EXECUTION ENGINE





## EXECUTION ENGINE

#### Tiered compiliation



#### DEFAULT SINCE JDK 8



## EXECUTION ENGINE

#### Tiered compiliation



#### DEFAULT SINCE JDK 8



## Converts ByteCode into instruction set of CPU





## Detects hot spots by counting method calls and loop back edges

# 0

## JVM

## THRESHOLD REACHED (1000 in JDK 17)

## Pass the "hot" code to C1 JIT Compiler



JVM



## Compiles code as quickly as possible with low optimisation



## COMPILER



Compiles code as quickly as possible with low optimisation



## C1 JIT COMPILER

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## THRESHOLD REACHED (5000 in JDK 17)

## Profiles the running code (detecting hot code)





## Pass the "hot" code to C2 JIT Compiler



JVM



## Compiles code with best optimisation possible (slower)



## COMPILER









## EXECUTION CYCLE

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INTERPRETATION

#### Slow (Execution Level 0)

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INTERPRETATION

PROFILING

## Slow (Execution Level 0)

## Finding "hot spots"

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INTERPRETATION

12 DNIJIANO2

PROFILING

## Slow (Execution Level 0)

Finding "hot spots"

## Finding "hot code"

SNILINOSA

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INTERPRETATION

12 DNIJIANO2

PROFILING

## Slow (Execution Level 0)

Finding "hot spots"

## Slower compile, high optimisation (Execution Level 4)

## Finding "hot code"

COMPILING C2

SNIJIJOZIA

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INTERPRETATION

12 DNIJIJUO2

PROFILING

## Slow (Execution Level 0)

Finding "hot spots"

Can happen (performance hit)

COMPILING C2

SNIJIJOY0

## Slower compile, high optimisation (Execution Level 4)

## Finding "hot code"

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INTERPRETATION

12 DNITINO2

PROFILING

## Slow (Execution Level 0)

Finding "hot spots"







```
int computeMagnitude(int value) {
    int bias;
    if (value > 9) {
        bias = compute(value);
    } else {
        bias = 1:
    }
    return Math.log10(bias + 99);
```

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# e.g. BRANCH ANALYSIS

int computeMagnitude(int value) { int bias; if (value > 9) { bias = compute(value); } else { bias = 1: } return Math.log10(bias + 99);

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Value was never greater than 9



```
int computeMagnitude(int value) {
    if (value > 9) {
        uncommonTrap();
    }
    int bias = 1;
    return Math.log10(bias + 99);
}
```



# e.g. BRANCHANALYSIS

int computeMagnitude(int value) { if (value > 9) { uncommonTrap(); int bias = 1; return Math.log10(bias + 99); }



# e.g. BRANCHANALYSIS

int computeMagnitude(int value) { if (value > 9) { uncommonTrap(); } return Math.log10(100); }





# e.g. BRANCHANALYSIS

int computeMagnitude(int value) { if (value > 9) { uncommonTrap(); return 2; }





int computeMagnitude(int value) {
 if (value > 9) {
 uncommonTrap();
 }
 return 2;
}





int computeMagnitude(int value) {
 if (value > 9) {
 uncommonTrap();
 }
 return 2;
}





```
int computeMagnitude(int value) {
    int bias;
    if (value > 9) {
        bias = compute(value);
    } else {
        bias = 1:
    }
    return Math.log10(bias + 99);
```

INTERPRETER  $\longrightarrow$  C1  $\longrightarrow$  C2





## PERFORMANCE GRAPH



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Interpreter

C1 Compiler

C2 Compiler






#### M STARTUP

FAST

JVM START

JVM

Load & Initialize

Optimization

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#### TAKES A BIT

APPLICATION START			
JVM			
Load application classes			
🔇 Initialize all resources			
Kick off application specific logic			
Optimization			





TAKES A BIT

JVM START	APPLICATION START			
JVM	JVM			
🔇 Load & Initialize	Load application classes			
Optimization	Initialize all resources			
	Kick off application specific logic			
	Optimization			

Generally referred to as JVM Startup (Time to first response)







TAKES A BIT

JVM START	APPLICATION START	
JVM	JVM	JVM
🔇 Load & Initialize	Load application classes	<b>0</b>
Optimization	🔇 Initialize all resources	
	Kick off application specific logic	
	Optimization	Арр
		🔇 Ap

Generally referred to as JVM Startup (Time to first response)





#### TAKES SOME TIME

#### APPLICATION WARMUP

ptimizing (Compile/Decompile)

oply application specific workloads



TAKES A BIT

JVM START	APPLICATION START	
JVM	JVM	JVM
🔇 Load & Initialize	Load application classes	<b>©</b> 0
Optimization	🔇 Initialize all resources	
	Kick off application specific logic	
	Optimization	Арр
		💊 Ap

Generally referred to as JVM Startup (Time to first response)

> Generally referred to as JVM Warmup (Time to n operations)





#### TAKES SOME TIME

#### APPLICATION WARMUP

ptimizing (Compile/Decompile)

oply application specific workloads























# CROSERVICE ENVIRONMENT

#### **FIRST RUN**





#### JVM STARTUP



#### SECOND RUN

#### THIRD RUN

### JVM STARTUP

### JVM STARTUP







## 0 0 0

#### **FIRST RUN**



#### JVM STARTUP

### NO STARTUP OVERHEAD NO STARTUP OVERHEAD

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#### SECOND RUN

THIRD RUN



















## Dump internal class representations into file

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Shared on each JVM start (CDS)



# Dump internal class representations into file





Dump internal class representations into file Shared on each JVM start (CDS) No optimization or hotspot detection







Dump internal class representations into file Shared on each JVM start (CDS) No optimization or hotspot detection Only reduces class loading time







Dump internal class representations into file Shared on each JVM start (CDS) No optimization or hotspot detection Only reduces class loading time Startup up to 2 seconds faster





Dump internal class representations into file Shared on each JVM start (CDS) No optimization or hotspot detection Only reduces class loading time Startup up to 2 seconds faster Good info from lonut Balosin







### BYTE CODE



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### CLASS LOADER

### JVM MEMORY







# No interpreting bytecodes

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No interpreting bytecodes No analysis of hotspots





No interpreting bytecodes No analysis of hotspots No runtime compilation of code





No interpreting bytecodes No analysis of hotspots No runtime compilation of code Start at 'full speed', straight away





No interpreting bytecodes No analysis of hotspots No runtime compilation of code Start at 'full speed', straight away GraalVM native image does that

PROBLEM SOLVED..?





## AOT is, by definition, static

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# AOT is, by definition, static Code is compiled before it is run





AOT is, by definition, static Code is compiled before it is run Compiler has no knowledge of how the code will actually run





AOT is, by definition, static Code is compiled before it is run Compiler has no knowledge of how the code will actually run Profile Guided Optimisation (PGO) can partially help

# PERFORMANCE GRAP



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50.00	60.00	70.00	80.00	90.00	100.0

0



Metrics	Spring Boot JVM	Quarkus JVM	Spring Boot Native	Quarkus Native
Startup time (sec)	1.865	1.274	0.129	0.110
Build artifact time (sec)	1.759	5.243	113	91
Artifact size (MB)	30.0	31.8	94.7	80.5
Loaded classes	8861	8496	21615	16040
CPU usage max(%)	100	100	100	100
CPU usage average(%)	82	73	94	92
Heap size startup (MB)	1048.57	1056.96		33 <b>7</b> 31
Used heap startup (MB)	83	62	12	58
Used heap max (MB)	780	782	217	529
Used heap average (MB)	675	534	115	379
RSS memory startup (MB)	494.04	216.1	90.91	71.92
Max threads	77	47	73	42
Requests per Second	7887.29	9373.38	5865.02	4932.04



### https://www.baeldung.com/spring-boot-vs-quarkus

	JVM		NATIVE IMAGE	
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### https://www.baeldung.com/spring-boot-vs-quarkus

![](_page_70_Figure_7.jpeg)

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RSS memory startup (MB)	494.04	216.1	90.91	71.92
	77	47	73	42
Requests per Second	7887.29	9373.38	5865.02	4932.04
	100%	100%	74%	53%

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### https://www.baeldung.com/spring-boot-vs-quarkus

![](_page_71_Figure_8.jpeg)
#### AOT

- Limited use of method inlining
- No runtime bytecode generation
- Reflection is possible but complicated
- Unable to use speculative optimisations
- Must be compiled for least common denominator
- Overall performance will typically be lower
- Deployed env != Development env.
- 'Full speed' from the start
- No overhead to compile code at runtime
- Small memory footprint

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#### JIT

- Can use aggressive method inlining at runtime
- Can use runtime bytecode generation
- Reflection is simple
- Can use speculative optimisations
- Can even optimise for Haswell, Skylake, Ice Lake etc.
- Overall performance will typically be higher
- Deployed env. == Development env.
- Requires more time to start up (but will be faster)
- Overhead to compile code at runtime
- Larger memory footprint



# JIT DISADVANTAGES

## Requires more time to start up

(requires many slow operations to happen before optimisation and faster execution can happen)





# JIT DISADVANTAGES

## Requires more time to start up

(requires many slow operations to happen before optimisation and faster execution can happen)

## CPU overhead to compile code at runtime







# JIT DISADVANTAGES

## Requires more time to start up (requires many slow operations to happen before optimisation and faster execution can happen) CPU overhead to compile code at runtime Larger memory footprint















## Part of Azul Prime JVM

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# Part of Azul Prime JVM Creates profile at runtime (optimizations and constraints)





Part of Azul Prime JVM Creates profile at runtime (optimizations and constraints)



# Compile everything from the profile (at startup)



Part of Azul Prime JVM Creates profile at runtime (optimizations and constraints) Compile everything from the profile (at startup) VM can further optimize







#### FIRST STARTUP...

Prime will store all optimizations & constraints to ReadyNow profile





#### FIRST STARTUP...

Prime will store all optimizations & constraints to ReadyNow profile



#### Prime will store all optimizations & constraints to ReadyNow profile



### FIRST STARTUP...





#### Prime will store all optimizations & constraints to ReadyNow profile



## FIRST STARTUP...

Profiling

C1 JIT Compiler



#### Prime will store all optimizations & constraints to ReadyNow profile



## FIRST STARTUP...



#### Prime will store all optimizations & constraints to ReadyNow profile



## FIRST STARTUP...



### Everything in the ReadyNow profile will directly be compiled



### NEXT STARTUP...











## CHECKPOINT RESTORE IN USERSPACE







## Linux project







# Linux project Part of kernel >= 3.11 (2013)







# Linux project Part of kernel >= 3.11 (2013) Freeze a running container/application







### Linux project

- Part of kernel >= 3.11 (2013)
- Freeze a running container/application
- Checkpoint its state to disk







- Linux project
- Part of kernel >= 3.11 (2013)
- Freeze a running container/application
- Checkpoint its state to disk
- Restore the container/application from the saved data.





- Linux project
- Part of kernel >= 3.11(2013)
- Freeze a running container/application
- Checkpoint its state to disk
- Restore the container/application from the saved data.
- Used by/integrated in OpenVZ, LXC/LXD, Docker, Podman and others





#### Heavily relies on /proc file system







- Heavily relies on /proc file system
- It can checkpoint:
  - Processes and threads
  - Application memory, memory mapped files and shared memory
  - Open files, pipes and FIFOs
  - Sockets
  - Interprocess communication channels
  - Timers and signals





- Heavily relies on /proc file system
- It can checkpoint:
  - Processes and threads
  - Application memory, memory mapped files and shared memory
  - Open files, pipes and FIFOs
  - Sockets
  - Interprocess communication channels
  - Timers and signals
- Can rebuild TCP connection from one side only











#### Restart from saved state on another machine (open files, shared memory etc.)

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- Restart from saved state on another machine (open files, shared memory etc.)
- Start multiple instances of same state on same machine (PID will be restored which will lead to problems)







- Restart from saved state on another machine (open files, shared memory etc.)
- Start multiple instances of same state on same machine (PID will be restored which will lead to problems)
- (very difficult to use effectively, e.g. running applications might have open files etc.)



A Java Virtual Machine would assume it was continuing its tasks



## Coordinated Restore at Checkpoint





## A way to solve the problems when checkpointing a JVM (e.g. no open files, sockets etc.)

Aware of checkpoint being created

**RUNNING APPLICATION** 

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Aware of restore happening

**RUNNING APPLICATION** 





## Comes with a simple API

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# Comes with a simple API Creates checkpoints using code or jcmd





# Comes with a simple API Creates checkpoints using code or jcmd Throws CheckpointException (in case of open files/sockets)




Comes with a simple API Creates checkpoints using code or jcmd Throws CheckpointException (in case of open files/sockets) Heap is cleaned, compacted

(using JVM safepoint mechanism -> JVM is in a safe state)





### Additional command line parameters

### START

### >java -XX:CRaCCheckpointTo=PATH -jar app.jar

### RESTORE

### >java -XX:CRaCRestoreFrom=PATH



# <u>openjdk.org/projects/crac</u>



Lead by Anton Kozlov (Azul)









### Resource interface (can be notified about a) Checkpoint and Restore)

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### <<interface>> Resource





Resource interface (can be notified about a Checkpoint and Restore)

Classes in application code implement the Resource interface



### <<interface>> Resource





- Resource interface (can be notified about a) Checkpoint and Restore)
- Classes in application code implement the Resource interface
- Application receives callbacks during checkpointing and restoring

### <<interface>> Resource





- Resource interface (can be notified about a Checkpoint and Restore)
- Classes in application code implement the Resource interface
- Application receives callbacks during checkpointing and restoring
- Makes it possible to close/restore **resources** (e.g. open files, sockets)

<<interface>> Resource





### Resource objects need to be registered with a Context so that they can receive notifications







can receive notifications

There is a global Context accessible via the static method Core.getGlobalContext()



### Resource objects need to be registered with a Context so that they





### Core

### getGlobalContext()



<<interface>>

### Resource

### beforeCheckpoint()

afterRestore()

### <<abstract>>

### Context

### register(Resource)

# 



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### FROMTHE COMMAND LINE:

### >jcmd YOUR AWESOME.jar JDK.checkpoint

### >jcmd PID JDK.checkpoint







### Core.checkpointRestore();





### HROMTHE CODE.











## Start your app with -XX:+PrintCompilation

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# Start your app with -XX:+PrintCompilation Apply typical workload to your app





Start your app with -XX:+PrintCompilation Apply typical workload to your app Observe the moment the compilations are ramped down



Start your app with -XX:+PrintCompilation Apply typical workload to your app Observe the moment the compilations are ramped down Create the checkpoint







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## Run app in a docker container

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## Run app in a docker container Create checkpoint (store in container or external volume)





Run app in a docker container Create checkpoint (store in container or external volume) Commit the state of container (only if checkpoint in container)







Run app in a docker container Create checkpoint (store in container or external volume) Commit the state of container (only if checkpoint in container) Start the container (point jvm to container or external volume)







# X64/ARCH64















### Designed to provide smooth CRaC adoption

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Designed to provide smooth CRaC adoption
Total mirror of jdk.crac api at compile-time





Designed to provide smooth CRaC adoption
Total mirror of jdk.crac api at compile-time
Can be used with any OpenJDK implementation





Designed to provide smooth CRaC adoption Total mirror of jdk.crac api at compile-time Can be used with any OpenJDK implementation Detects CRaC implementation at runtime





Designed to provide smooth CRaC adoption Total mirror of jdk.crac api at compile-time Can be used with any OpenJDK implementation Detects CRaC implementation at runtime No CRaC support -> won't call CRaC specific code



Designed to provide smooth CRaC adoption Total mirror of jdk.crac api at compile-time Can be used with any OpenJDK implementation Detects CRaC implementation at runtime No CRaC support -> won't call CRaC specific code CRaC support -> will forward all CRaC specific calls to jdk.crac





### implementation 'org.crac:crac:1.4.0'



# 

<dependency> <groupId>org.crac</groupId> <artifactId>crac</artifactId> <version>1.4.0</version> </dependency>


















## Upgrade (Haswell -> restore: Ice Lake, no problem)

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## Upgrade (Haswell -> restore: Ice Lake, no problem) Owngrade (Ice Lake -> restore: Haswell, problematic)





Upgrade (Haswell -> restore: Ice Lake, no problem) Downgrade (Ice Lake -> restore: Haswell, problematic) Solved in CRaC by specific flag (little drop in performance)







Upgrade (Haswell -> restore: Ice Lake, no problem) Owngrade (Ice Lake -> restore: Haswell, problematic) Solved in CRaC by specific flag (little drop in performance) Node groups stick to same cpu architecture







Upgrade (Haswell -> restore: Ice Lake, no problem) Downgrade (Ice Lake -> restore: Haswell, problematic) Solved in CRaC by specific flag (little drop in performance) Node groups stick to same cpu architecture Virtualized Linux environments work on all OSS (as long as cpu architecture is x64/aarch64)











## Vicronaut (good support)

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## FRAMEWORK SUPPORT?



## Vicronaut (good support) Quarkus (rudimentary support)



## FRAMEWORK SUPPORT?



Vicronaut (good support) Quarkus (rudimentary support) Spring (will get support with Spring 6.1)



## FRAMEWORK SUPPORT?















## NORMALSTART

> java -jar spring-petclinic-3.2.0.jar







### START APPLICATION

## 

> java -jar spring-petclinic-3.2.0.jar



:: Built with Spring Boot :: 3.2.0

• • •

2023-11-29T11:57:27.579+01:00 INFO 3839 --- [ applicable, HQL parser will be used. 2023-11-29T11:57:28.549+01:00 INFO 3839 --- [ base path '/actuator' 2023-11-29T11:57:28.625+01:00 INFO 3839 --- [ with context path '' 2023-11-29T11:57:28.639+01:00 INFO 3839 ---4.619 seconds (process running for 5.051) Started up in 4997ms with PID: 3839



- main] o.s.d.j.r.query.QueryEnhancerFactory
- main] o.s.b.a.e.web.EndpointLinksResolver
- main] o.s.b.w.embedded.tomcat.TomcatWebServer : Tomcat started on port 8080 (http)
- main] o.s.s.petclinic.PetClinicApplication

- : Hibernate is in classpath; If
- : Exposing 13 endpoint(s) beneath
- : Started PetClinicApplication in

















## Feature in SpringBoot 3.2

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## Feature in SpringBoot 3.2 Start with -Dspring.context.checkpoint=onRefresh





Feature in SpringBoot 3.2 Start with -Dspring.context.checkpoint=onRefresh Creates automatic checkpoint after start of SpringBoot framework







Feature in SpringBoot 3.2 Start with -Dspring.context.checkpoint=onRefresh Creates automatic checkpoint after start of SpringBoot framework Right before the application will be started





> java -Dspring.context.checkpoint=onRefresh -XX:CRaCCheckpointTo=./tmp\_auto\_checkpoint -jar spring-petclinic-3.2.0.jar

### START APPLICATION AND CREATE CHECKPOINT





> java -Dspring.context.checkpoint=onRefresh -XX:CRaCCheckpointTo=./tmp auto checkpoint -jar spring-petclinic-3.2.0.jar

> java -XX:CRaCRestoreFrom=./tmp auto checkpoint

2023-11-29T12:01:37.698+01:00 WARN 15261 --- [l-1 housekeeper] com.zaxxer.hikari.pool.HikariPool or clock leap detected (housekeeper delta=1h26m17s198ms377µs333ns). 2023-11-29T12:01:37.790+01:00 INFO 15261 --- [ lifecycle beans after JVM restore 2023-11-29T12:01:37.811+01:00 INFO 15261 --- [ with context path '' 2023-11-29T12:01:37.834+01:00 INFO 15261 --- [ 0.956 seconds (process running for 0.958) Started up in 265ms with PID: 15261

### RESTORE FROM CHECKPOINT

- main] o.s.c.support.DefaultLifecycleProcessor : Restarting Spring-managed main] o.s.b.w.embedded.tomcat.TomcatWebServer : Tomcat started on port 8080 (http)
- main] o.s.s.petclinic.PetClinicApplication

- : HikariPool-1 Thread starvation

- : Restored PetClinicApplication in









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## Start application with -xx:CracCheckpointTo=Path





## Start application with -xx:CracCheckpointTo=Path Warm up your application





Start application with -xx:craccheckpointTo=Path
Warm up your application
Create checkpoint using jcmd





Start application with -xx:craccheckpointTo=Path
Warm up your application
Create checkpoint using jcmd
Checkpoint now also contains application



> java -XX:CRaCCheckpointTo=./tmp\_manual\_checkpoint -jar spring-petclinic-3.2.0.jar





START APPLICATION



> java -XX:CRaCCheckpointTo=./tmp\_manual\_checkpoint -jar spring-petclinic-3.2.0.jar • • • 2023-11-29T11:57:28.625+01:00 INFO 3839 --- [ with context path ' 2023-11-29T11:57:28.639+01:00 INFO 3839 --- [ 4.619 seconds (process running for 5.051) Started up in 4997ms with PID: 3839

> jcmd 3839 JDK.checkpoint





- main] o.s.b.w.embedded.tomcat.TomcatWebServer : Tomcat started on port 8080 (http)
- main] o.s.s.petclinic.PetClinicApplication
- : Started PetClinicApplication in

### CREATE CHECKPOINT





> java -XX:CRaCRestoreFrom=./tmp\_manual\_checkpoint

### RESTORE FROM CHECKPOINT





> java -XX:CRaCRestoreFrom=./tmp\_manual\_checkpoint

2023-11-29T12:04:32.626+01:00 WARN 15512 --- [l-1 housekeeper] com.zaxxer.hikari.pool.HikariPool or clock leap detected (housekeeper delta=1h28m32s17ms487µs256ns). 2023-11-29T12:04:32.634+01:00 INFO 15512 --- [Attach Listener] o.s.c.support.DefaultLifecycleProcessor : Restarting Spring-managed lifecycle beans after JVM restore 2023-11-29T12:04:32.642+01:00 INFO 15512 --- [Attach Listener] o.s.b.w.embedded.tomcat.TomcatWebServer : Tomcat started on port 8080 (http) with context path '' 2023-11-29T12:04:32.644+01:00 INFO 15512 --- [Attach Listener] o.s.c.support.DefaultLifecycleProcessor : Spring-managed lifecycle restart completed (restored JVM running for 59 ms)

- : HikariPool-1 Thread starvation





# https://github.com/ HanSolo/spring-petclinic















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### Time to first operation

### 3,898









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### Time to first operation







### SpringBoot 3.2 PetClinic Demo



### Standard

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### 4099 ms



3750

### 5000

### SpringBoot 3.2 PetClinic Demo





### 4099 ms



3750

### 5000
### SpringBoot 3.2 PetClinic Demo



### 4099 ms



3750













### Non privileged mode

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### Non privileged mode Encryption and compression\*









Non privileged mode Encryption and compression\* Cloud native storage



\*already works





Non privileged mode Encryption and compression\* Cloud native storage Checkpoint after restore

\*already works





Non privileged mode Encryption and compression\* Cloud native storage Checkpoint after restore Full support on Windows and MacOS













CRaC is a way to pause and restore a JVM based application



## SUMMARY.

CRaC is a way to pause and restore a JVM based application
 It doesn't require a closed world as with a native image



## SUMMARY.

CRaC is a way to pause and restore a JVM based application
It doesn't require a closed world as with a native image
Extremely fast time to full performance level



- CRaC is a way to pause and restore a JVM based application
- It doesn't require a closed world as with a native image
- Sector Extremely fast time to full performance level
- No need for hotspot identification, method compiles, recompiles and deoptimisations



- CRaC is a way to pause and restore a JVM based application
- It doesn't require a closed world as with a native image
- Sector Extremely fast time to full performance level
- No need for hotspot identification, method compiles, recompiles and deoptimisations
- Improved throughput from start



- CRaC is a way to pause and restore a JVM based application
- It doesn't require a closed world as with a native image
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- CRaC is an OpenJDK project



- CRaC is a way to pause and restore a JVM based application
- It doesn't require a closed world as with a native image
- Sector Extremely fast time to full performance level
- No need for hotspot identification, method compiles, recompiles and deoptimisations
- Improved throughput from start
- CRaC is an OpenJDK project
- CRaC can save infrastructure cost





### Checkpoint

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### Start after restore

Eliminates startup time Eliminates cpu overhead

Time









# github.com/CRaC











# azul.com

### JDK 17.0.8 / LINUX X64 / AARCH64













